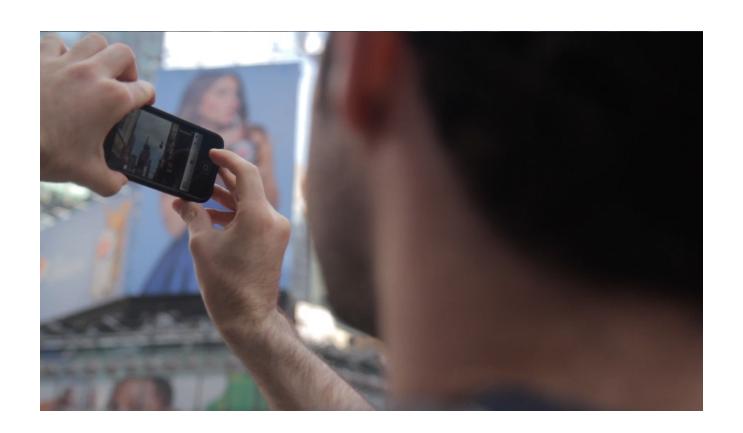
Online Video – What's beyond [inside] the box?



@zohar / @kaltura









Why this talk?

- Online Video has evolved, and video will soon be / already is – the main communication method
- There are great many fantastic opportunities for smart technologists
- I'm looking to partner with innovative vid-tech
- ✓I want you to join Kaltura :-)





- A lot of online video
- Used for Training, Education, Entertaining, Sales, Ensuing Trust, Setting Expectations, Connecting...
- Consumed on: Mobile, TV, Planes, Anywhere
- And it is... Rapidly changing and innovating









The great advantages of the rich-web

- Democratized
- Interactive
- Searchable
- Accessible
- Measureable
- Easier
- More engaging



The ugly side-effects of the rich-web

- Shorter attention span
- A lot of competition
- Too much information
- Too many 'channels'
- Not as mature as broadcast



Let's talk about what sucks...



many inputs





many more outputs







Is online video that complex?



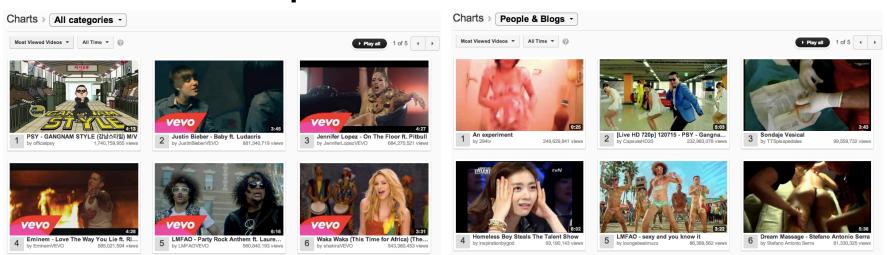
Best Practices For Multi-Device Transcoding





"Over 6 billion hours of video are watched each month on YouTube"

YouTube's top videos of All Time:





Are we inefficient?

what is the gdp?	Q	About 272,000 results
how to tie a tie	Q	About 5,950,000 results
how to buy a car	Q	About 9,400,000 results
how to have sex	Q	About 13,700,000 results
how to find love	Q	About 35,100,000 results

"100 hours of video are uploaded to YouTube every minute"



And what's awesome!



"The media industry must find ways to CUT costs while offering consumers more choice and participation in media experiences while enabling profitable new revenue streams. For media companies that can adapt quickly, ubiquitous bandwidth and low-cost tools offer tremendous promise." -Gartner



Producing Video is not Expensive

- Freely available Royalty Free Music & Sound fx
- Consumer gear is quite good. Pro gear is not so expensive either (\$3k for Cannon 5D mark III).
- You can learn to be a video producer for free -





Spend budgets are slowly going up!

- Shifting 15% of Media Spend to Digital Results in a 4% Increase in Advertiser Reach Across Verticals (link)
- Global Marketers Believe Online Video More Efficient Than TV (link)
- Facebook may charge as much as \$2.5m a day for companies to advertise on users' homepage (link)



This will come next...



We need enhanced Metadata

- Scene detection chapters extraction, objects
- OCR text from presentations & screen recordings
- Speech to text (transcription)
 - And easy to use tools to fix the errors
- Language analysis topics, speakers, tags
- Related files analysis correlation of video and its related assets (presentation slides or documents)



We need it to be relevant

- Related content analysis
 - Content aware
 - Contextual
 - Behavioral
- Personalization
 - Consumption history (usage analytics)
 - Social context (my friends like, I commented / liked)
 - Context aware (current news, trends...)



It should be easier

- Higher quality and more stable mobile capture
- UX that encourages reliable content tagging
- Topic based clipping and sequencing tools
- Simpler, more reliable live broadcast
- Standards based peer to peer with auto archiving
- Better integrations to existing platforms



It should be accessible

- Subtitles are not optional, it's a requirement
- Translations are important if you go global
 - And so will be audio tracks [in some communities]
- It's about standards driven web development
 - o it's not just the player... the whole application



Built on de-facto standards

- UI is all HTML/CSS/JS based
- Flash only for fallback and only as video box

GitHub.com/kaltura/mwEmbed







What do you think is the future of web video?

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